Itzel Joya

Interaction Designer

Specializing in UX/UI and Motion Graphics

OBJECTIVE

Design graphics and animations for web, mobile, games, television and films.

Create all the necessary logos, icons and other assets while maintaing the coherence of your brand. I will help you to achieve your company's mission.

AWARDS/ACHIEVEMENTS

2° place in character animation contest at "Golem Producciones" to win a one month scholarship at VANARTS in Vancouver, Canada.

Graphic design social work at "Fundación Villar Lledías" for children with disabilities.

1° place in signage design contest for "Residencial St. Isidro Building" in Mexico, teamwork effort.

2° place in AVON's illustration contest for a campaign against domestic violence. 2006

1° place in cover design contest for "CANIEM magazine" (National Chamber of the Mexican Publishing Industry magazine) with the resulting publication of two of my covers.

EXPERIENCE

Freelance Graphic Designer Sep 2012 - Present

Creating logos, stationery, corporate branding and video editing.

Notable clients: Shaw and the BCCLA (BC Civil Liberties Association).

VFX artist at GFZ Studios Dec 2010 - Sep 2012

Roto/paint artist and compositor in Nuke and After Effects.

Web Designer at Creekside Tile Aug 2010 - Dec 2010

Website maintenance, product photography.

EDUCATION

User Interface Design course 2016

Brainstation Vancouver

Motion Graphics online course 2013

Gnomon School of Visual Effects

Electronic Media Design certificate 2009 - 2010

Langara College

3D Animation & Visual Effects diploma 2008 - 2009

Vancouver Film School

Graphic Design Bachelor degree 2003 - 2007

Universidad Iberoamericana

Permanent resident

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Vancouver, BC

SOFTWARE & SKILLS



ADDITIONAL SKILLS

- + Detail oriented
- + Planner
- + Teammate
- + Take directions
- + Apply feedback
- + Good verbal and written communication

English Spanish

I ANGUAGES

